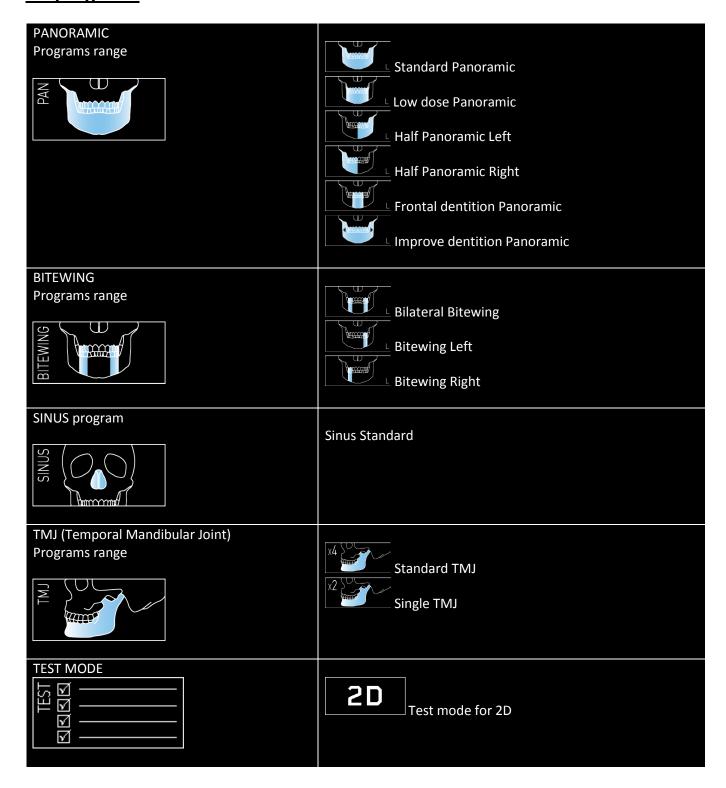




## 2D programs





## 3D programs

